County of Archer

North Central Texas - Created 1858 - Organized 1880

NOTICE OF OPEN MEETING AND AGENDA COMMISSIONER'S COURT OF ARCHER COUNTY, TEXAS

Notice is hereby given that a meeting of the Commissioners Court of Archer County, Texas will be held on Monday, January 8, 2018 at 10:00 a.m. at the Commissioner's courtroom, Archer County Courthouse Annex, 112 E. Walnut, Archer City, Texas to consider, discuss, pass or adopt such items of business as identified below:

A. CALL TO ORDER

Greeting and Registration of Attendees
Determination of Quorum
Pledge of Allegiance to the United States and Texas Flags

B. APPROVE FINAL AGENDA.

C. PUBLIC COMMENTS—PRESENTATIONS OR MISCELLANEOUS REPORTS—DISCUSSION ITEMS (No vote will be taken on any of these items)

PUBLIC COMMENT NOTE: Anyone wishing to address the Court during Public Comments is required to register your name on the Clerk's registry prior to the meeting, and indicate which item or subject you wish to address. Speakers are limited to THREE (3) minutes maximum, and if there are more than three speakers who wish to address the same item, the Court reserves the right to limit speakers. THE COURT CANNOT DELIBERATE OR ACT ON MATTERS NOT LISTED ON THE AGENDA.

NON VOTING ITEMS:

D. ACTION AGENDA:

- 1. Approve departmental reports.
- 2. Approve vouchers for payment.
- 3. Approve payroll reports
- 4. Approve Minutes from the previous month December, 2017.
- 5. Open Sealed Bids for financing Motor Graders.
- 6. Consider and/or take action on Sealed Bids for financing Motor Graders...
- 7. Discuss and/or take action on Burn Ban.
- 8. Discuss and/or take action on Procedure/Regulations for Subdivision Development.
- 9. Discuss and/or take action on Courthouse repairs.
- I, Randall C. Jackson, Archer County Judge, do hereby certify that the above Notice of Open Meeting and Agenda of the Commissioners Court is a true and correct copy of said Notice and Agenda, and that I posted said Notice and Agenda on the doors of the Archer County Courthouse, 100 S. Center, and the doors of the Archer County Annex, 112 E. Walnut, Archer City, Texas, places readily accessible to the general public at all times, on the 5th day of January,

2018 and said No	otice remained p	osted continuo	usly for at leas	st 72 hours pre	eceding the s	scheduled
time of said Mee	ting.					

Randall	C.	Jackson,	Archer	County	Jud	ge

(In accordance with Title III of the Americans with Disabilities Act, we invite all attendees to advise us of any special accommodations due to disability. Please submit your request as far as possible in advance of the meeting you wish to attend.)

As authorized by the Texas Government Code, the Commissioners' Court of Archer County, Texas reserves the right to adjourn into Executive Session at any time during the course of this meeting to discuss any of the matters listed above as they may relate to Texas Government Code Section 551.071(1) (Consultation with Attorney about pending or contemplated litigation or settlement offers);

Texas Government Code Section 551.071(2) (Consultation with Attorney when the Attorney's obligations under the Texas Disciplinary Rules of Professional conduct of the State Bar of Texas conflicts with Chapter 551 of the Texas Government Code);

Texas Government code Section 551.072 (Deliberations About Real Property); Texas Government Code Section 551.073(Deliberations about Gifts and Donations); Texas Government Code 551.074 (Personnel Matters); Texas Government Code Section 551.0745 (Deliberations about a County Advisory Body); Texas Government code Section 551.076 (Deliberations about Security Devices); and Texas Government Code Section 551.087 (Economic Development Negotiations).

In the event that the court adjourns into Executive Session, unless otherwise specified on the agenda, the Court will announce any other parties who are authorized to be present during the deliberations in Executive Session and will announce under what section of the Texas Government code the Commissioners Court is using as its authority to enter into Executive Session.